

ART-ANIMATION ASSOCIATE IN ARTS



This degree program is designed to provide a fundamental background in two-dimensional studio arts and design, emphasizing both technique and aesthetic awareness. The curriculum consists of courses in studio and digital techniques and art history. Students will develop their ability to control line, value, shape, color, perspective and composition in various mediums. The major provides preparation for transfer to a four-year college in fine art, design, or a vocational area related to art. In addition to the core requirements, students can further pursue a studio practice specific to Animation. Students planning to transfer to a four-year institution should consult with a counselor as well as with the department faculty.

Program Learning Outcomes

Upon successful completion of this program, students will be able to:

1. Use the vocabulary of the visual arts to express their observations as they perceive and respond to works of art, objects in nature, events and the environment.
2. Apply artistic processes and skills, using a variety of media to communicate meaning and intent in original works of art.
3. Analyze the role and development of the visual arts in the past and present cultures throughout the world, noting human diversity as it relates to the visual arts and the artists.
4. Analyze, access and derive meaning from works of art, including their own, according to the elements of art, the principles of design and aesthetic qualities.
5. Apply what they learned in the visual arts across subject areas, develop competencies and creative skills in problem solving, communication, and management of time and resources that contribute to lifelong learning and career skills, and identify careers in and related to the visual arts.

Career Opportunities

Advertising Specialist¹

Animator¹

Antique Dealer

Art Conservator

Cartoonist

Curator

Designer²

- Fashion
- Floral
- Graphic
- Jewelry
- Interior
- Set

Display Manager

Gallery Owner

Illustrator

Independent Artist

Museum Technician

Museum Curator¹

Museum Director¹

Painter

Police Artist

Set Designer

Teacher/Professor¹

¹ Bachelor Degree or higher required.

² Bachelor Degree normally required.

Associate in Arts Degree Requirements

Code	Title	Units
Core		
ART-120	Two-Dimensional Design	3
ART-124	Drawing I	3
ART-129	Three-Dimensional Design	3
ART-140	Survey of Western Art I: Prehistory through Middle Ages	3
ART-141	Survey of Western ART II: Renaissance through Modern	3
Animation Area of Emphasis		
ART-121	Painting I	3
ART-177	Digital Drawing and Painting	3
ART-184	Introduction to Animation	3
ART-230	Figure Drawing I	3
ART-243	Perspective Drawing	3
Total Units		30

Plus General Education Requirements (<https://catalog.gcccd.edu/cuyamaca/degree-requirements-transfer-information/>)

Recommended Electives

Code	Title	Units
ART-211	Intermediate Printmaking	3
ART-221	Painting III	3
ART-222	Painting IV	3
ART-231	Figure Drawing II	3
ART-240	Portraiture and Character Design	3
ART-241	Illustration I	3
GD-105	Fundamentals of Digital Media	3
GD-225	Digital Illustration	3